

Pyrian Torchship (Standard)

SPECS

Class: Capital Ship
In Service: CY 9660
Point Value: 4900
Ramming Factor: 350
Slip Delay: 10 Turns

MANEUVERING

Turn Cost: 1 x Speed
Turn Delay: 1 x Speed
Accel/Decel Cost: 4 Thrust
Pivot Cost: 3+3 Thrust
Roll Cost: 1+1 Thrust

COMBAT STATS

Fwd/Aft Defense: 18
Stb/Port Defense: 21
Engine Efficiency: 4/1
Extra Power: +0
Initiative Bonus: +1

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	2	3	4	5	6	7	8	9	10	11	12
Turn Delay	1	2	3	4	5	6	7	8	9	10	11	12

WEAPON DATA

AG Mass Packet

Class: Ballistic
Modes: Special
Damage: n/a
Range Penalty: None
Max Range: 50 hexes
Fire Control: +3/+2/-
Intercept Rating: n/a
Rate of Fire: 1 per 2 turns
Special: +1 thrust requirement for all maneuvering costs.
Multiple packet hits are cumulative. Effects last 4 turns.

Torch Cannon

Class: Plasma
Modes: Raking
Damage: 6d10+10 (-1 per 2)
Range Penalty: -1 per 3 hexes
Fire Control: +5/+2/+0
Intercept Rating: n/a
Rate of Fire: 1 per 2 turns
Special: Each sub-volley is mitigated by armor, and each full sub-volley which strikes a system degrades armor there by 2 points permanently.

Plasma Armour

Absorbs a number of points of damage equal to its number of boxes from each direction each turn. See rules.

FORWARD HITS
1-4 : Torch Cannon
5-10 : AG Mass Packets
11-12: Plasma Armour
13-18: Structure
19-20: Primary Hit

SIDE HITS
1-4 : Torch Cannon
5-10 : AG mass packets
11-12: Plasma Armour
13-18: Structure
19-20: Primary Hit

AFT HITS
1-5 : MPD Thruster
6-9 : Plasma Armour
10-18: Structure
19-20: Primary Hit

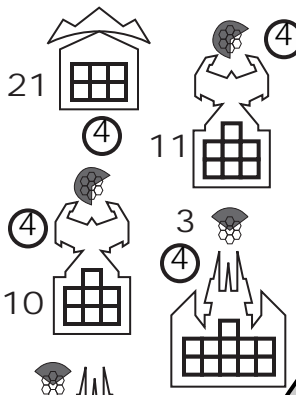
PRIMARY HITS
1-7 : Primary Struct
8-10: Slip Drive
11-12: Reactor
13-14: Sensors
15-16: Self Repair
17-19: AG Field Gen
20 : C&C

Note: Fwd combat blades are part of both the fwd and the appropriate side sections.
Aft combat blades are part of both the aft and the appropriate side sections.

SPECIAL NOTES
MPD drive system
Atmospheric Capable as long as AG field is powered

FWD. PORT PLASMA ARMOUR

(30)



PORT

FORWARD

STARBOARD

PRIMARY
AFT

ICON RECOGNITION

- MPD Thruster
- C & C
- Sensors
- Slip Drive
- Reactor
- Hangar
- Self-Repair
- Plasma Armour
- Antigravity field generator
- AG Mass Packet
- Torch Cannon

SENSOR DATA

Defensive EW	
Target #1	
Target #2	
Target #3	
Target #4	
Target #5	
Target #6	